

TOWARDS THE AUGMENTED REALITY OF BOTSWANA TRIBAL VILLAGES

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Introduction





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Mental and Paper Systems

Mental Systems

- 1976 Backwards
 - Chiefs
 - Clansman
 - Land Board (1970)
 - Poor categorisation of land uses
 - Rapid developments

Paper Based Systems

- 1976 to 1990
 - Semi Mental
 - Certificates
 - Leases
 - Sketch plans (1990s)
 - Rapid developments

Slow LA transformation processes Versus Rapid Developments end with uncontrolled development and squating





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Digitilization



- Reforms over time
- Land inventory (Not Successful)
- Tribal land management System (Not Successful)
- Land Admnistration Procedure Capacity and Systems (LAPCAS)
 - Unique Parcel
 Referencing
 - **Slow Processes**





Trimble.



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Augmented Reality

- Computer generated information
- Superimposition
- user's view (Camera)
- Real World
- Several application areas



Siltanen (2015). Interior design Augmented reality





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Augmented Reality and GI



- Roberts et al (2002); Talmaki et al (2010)
- Tracker Technology in early 2000
- Virtual Environment
- Augmented Reality







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Cartographer

Trimble

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Botswana Massive Spatial Information



• 2D data only



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Augmented Reality Opportunities

Geodadatabase development

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- 3D Systems
- Virtual environment
- Property and Building Information Modelling (BIM)
- Utilities survey and modelling
- Roads
- Standards
- Timely response

Coordination and Collaboration









Geodata policy

Data management

Legal Framework

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Current Problem

Slow transformation processes due to underutilisation of Geospatial Information Technologies : NATION SPECIFIC

- Accuracy
- Sharing
- Access
 - Sustainability
- Development





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COMPLEXITY

Conclusion

- Mental Mapping
- Paper Based Mapping
- Digitilasation
- Augmented Reality

Geospatial Sensory and Systems

- Assembled with GPS receivers (CORS)
- LiDAR profilers and cameras (Back Pecks and Vehicle profilers)
- BIM, GIS
- SDI

Integration, Coordination, Collboration, Research, Reward, Advancement, Policies



